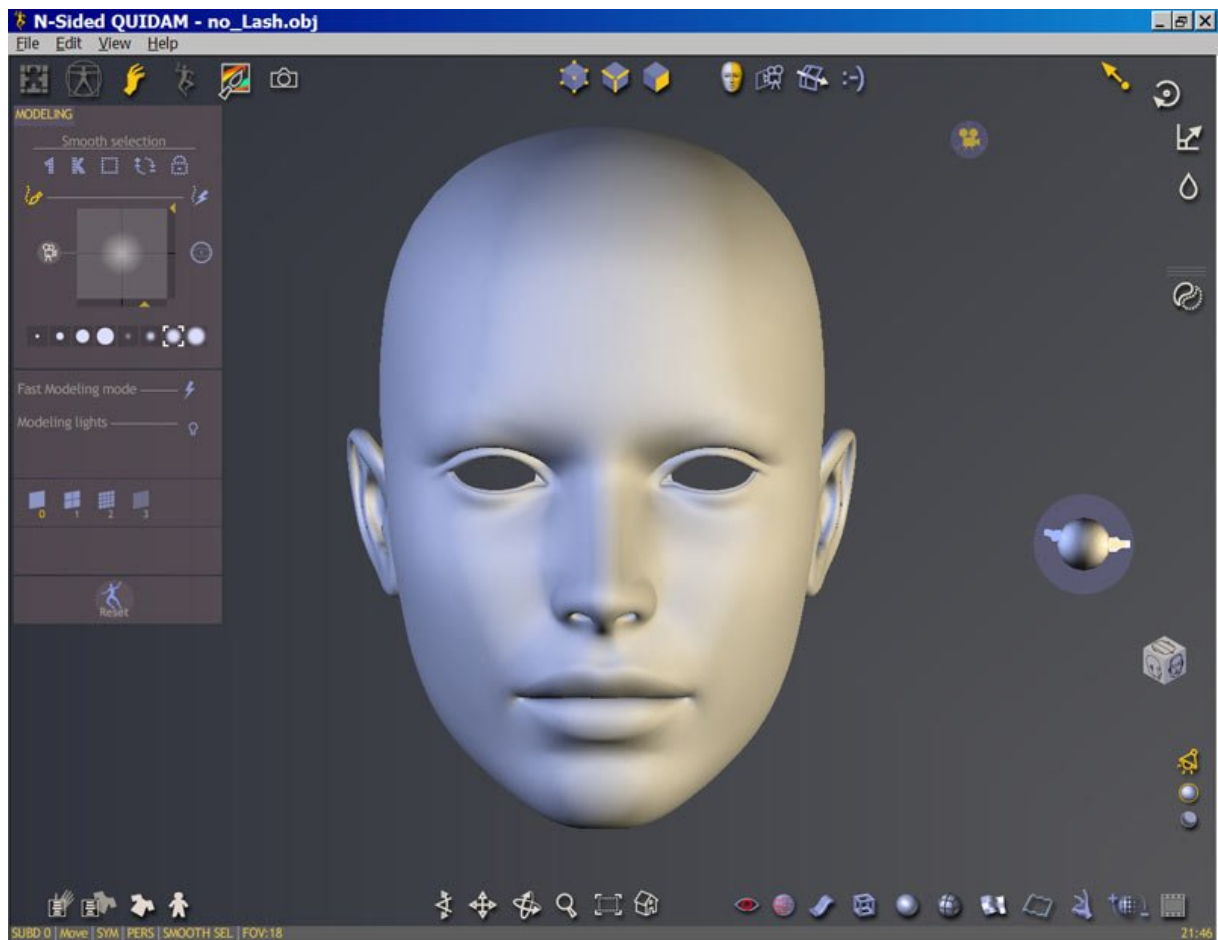
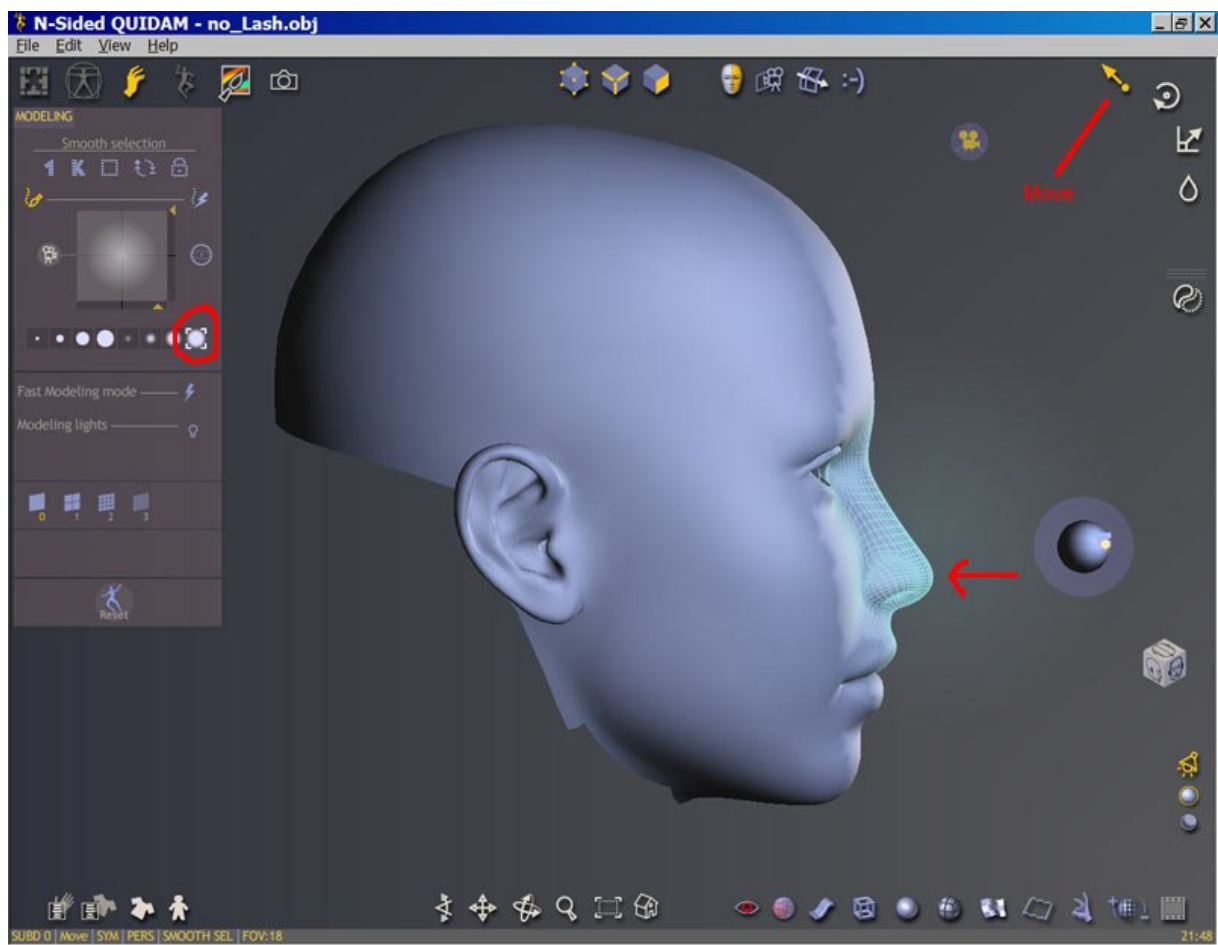


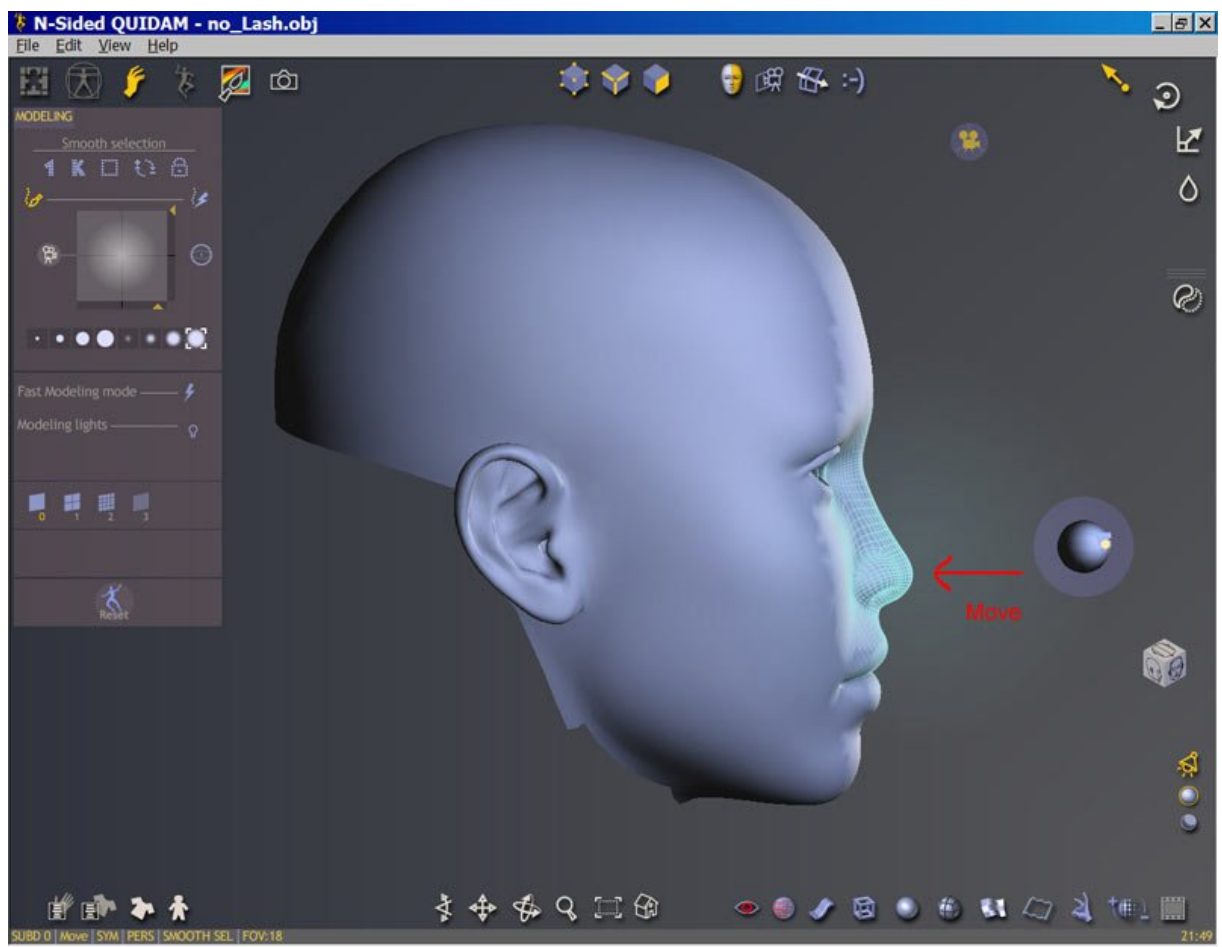
# Make an Asian V4 with QUIDAM



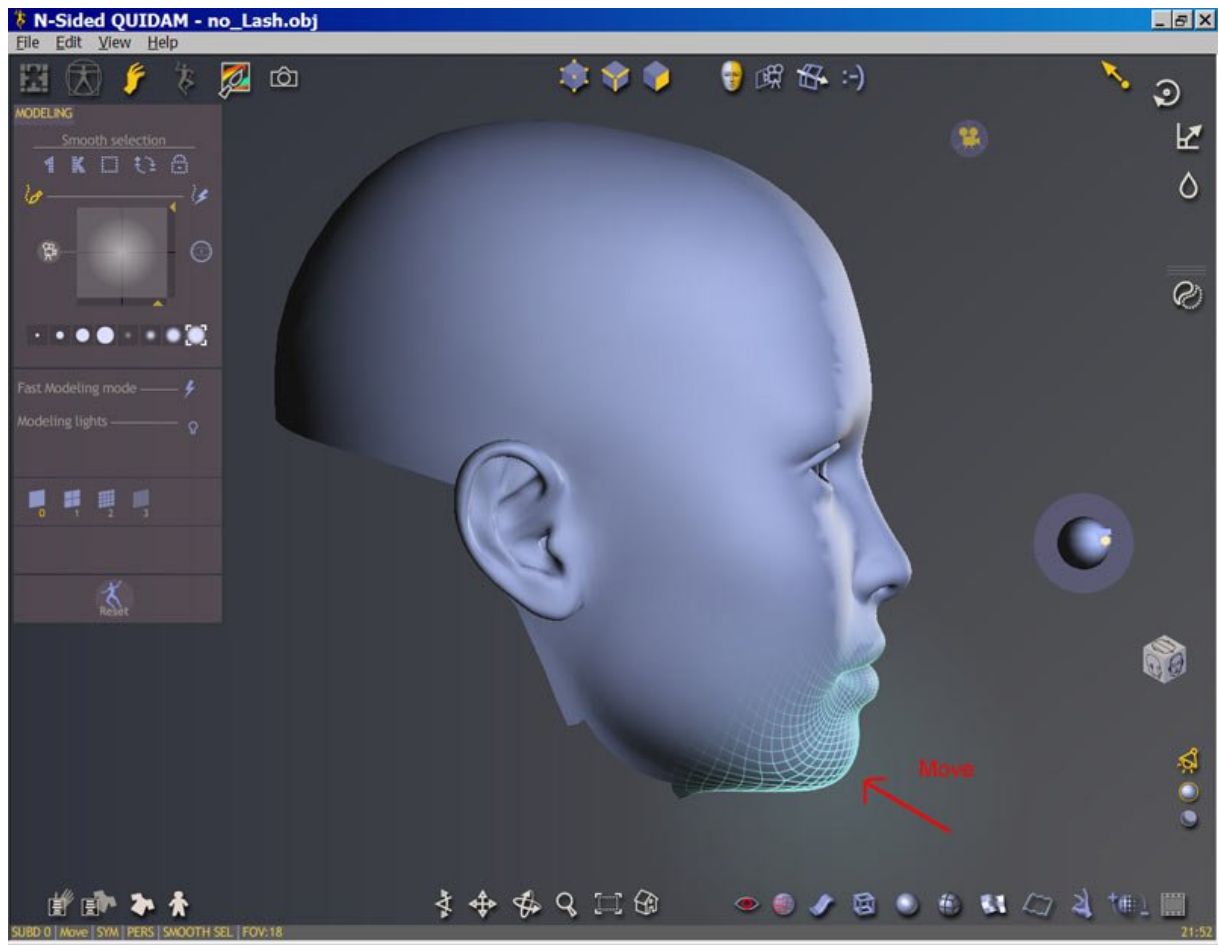
Import the head in QUIDAM



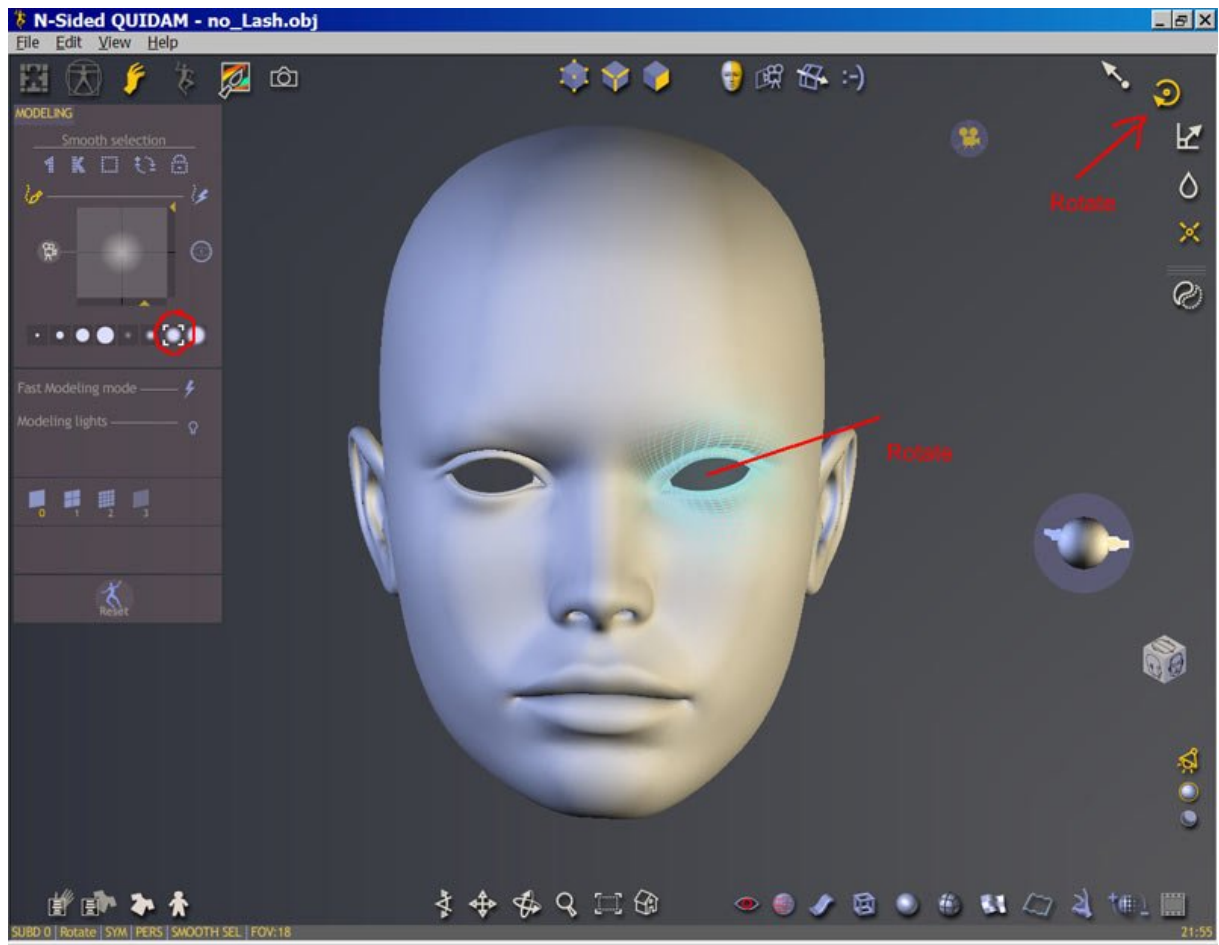
Make the contour and begin with the nose



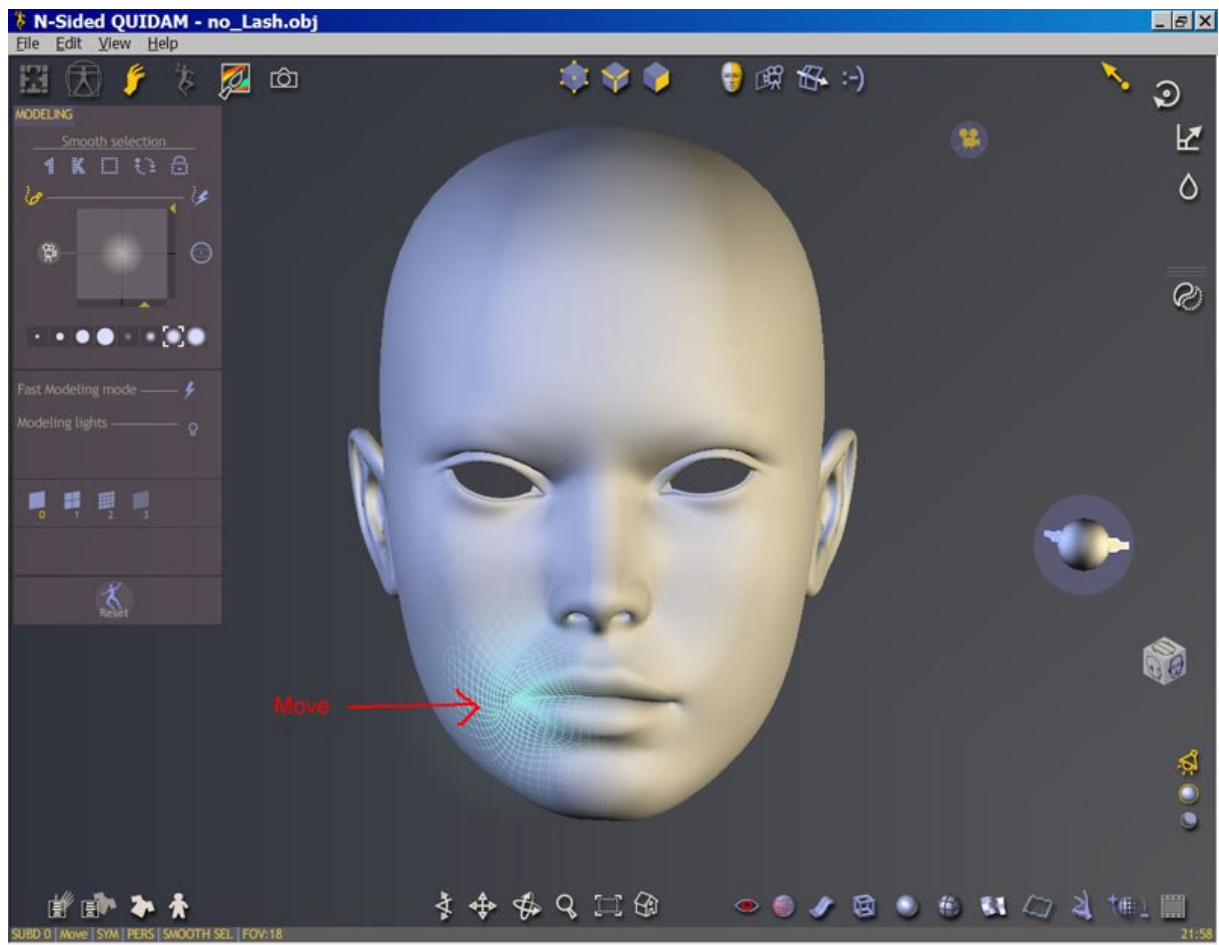
Move the nose



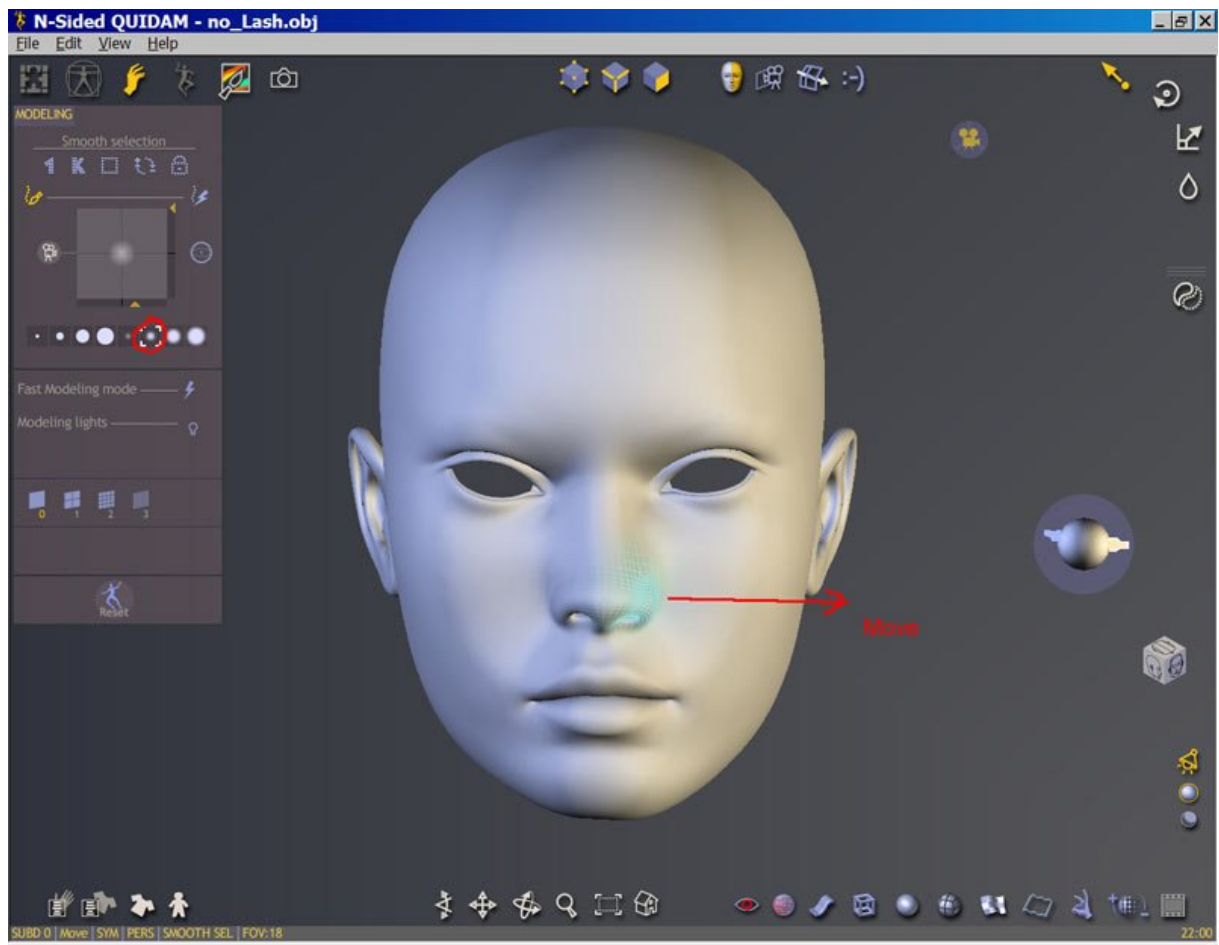
Move the chin



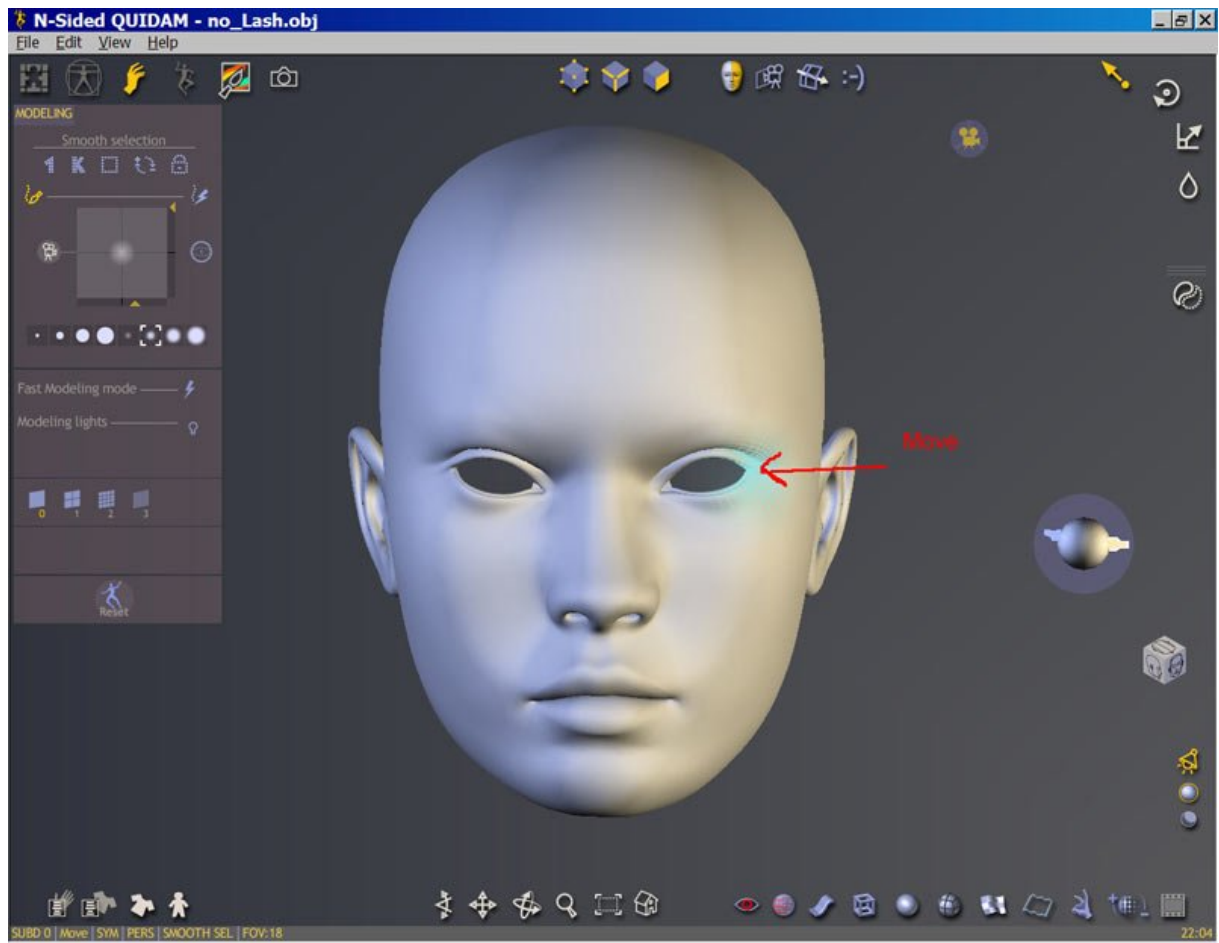
Rotate the eye-sockets



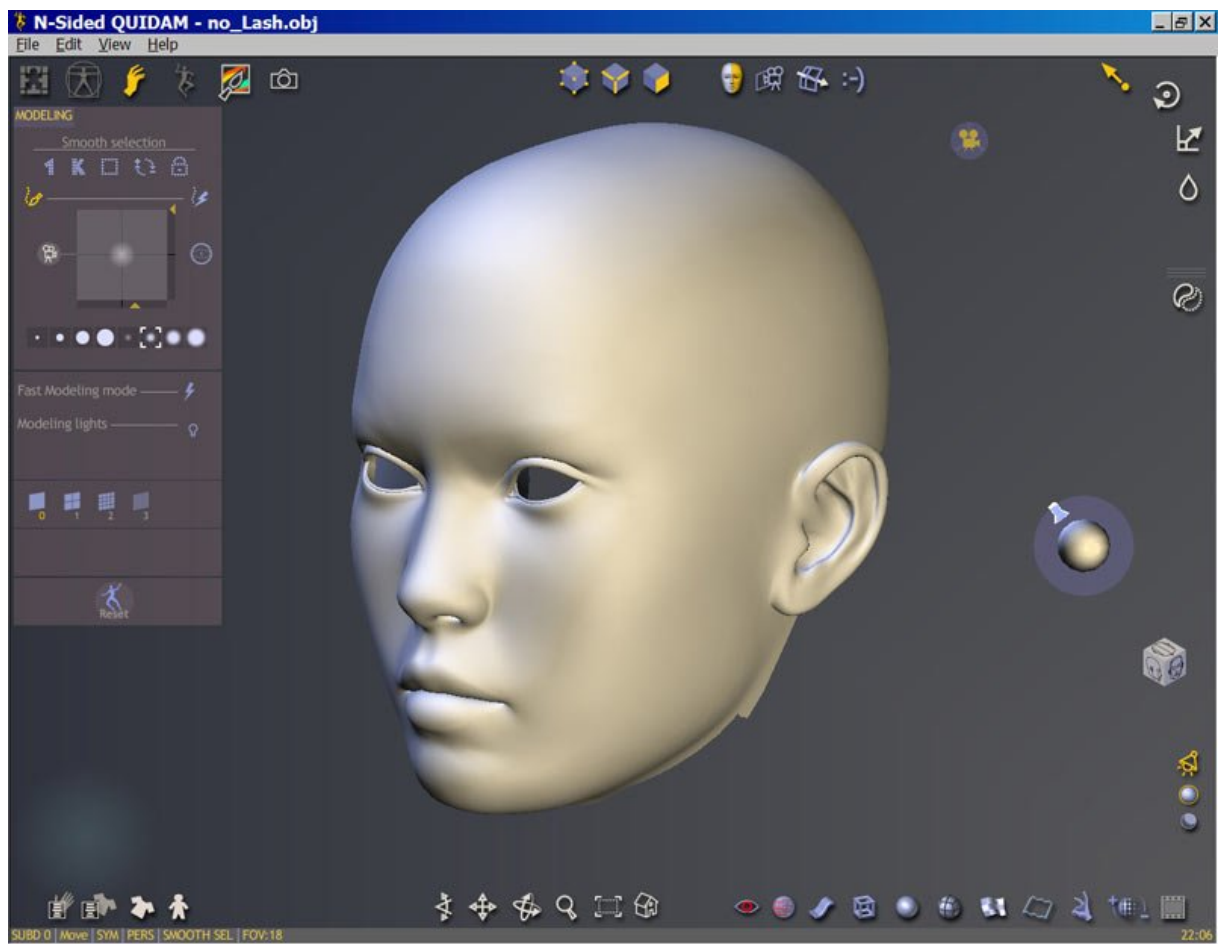
Move the mouth



Move the nose



Move the eye-corner



Export the Obj. file



Load your file in Poser and render it

**That's all !**